

Naomh Olaf GAA Academy Structure

The Academy structure will:

consist of 3 Groups U4/'5, U 6 and U7 annually

develop both Hurling/Camogie and Boys' and girls' football.

Take place on a Saturday Morning for Boys and Sunday Morning for Girls

Each group will take a separate time slot for training e.g., 9am (u7 oldest, 10am (middle u6) and 11am (youngest u4/5's)

The minimum age for entry to the academy programme is 4 years.

Academy Calendar

The Academy will operate from January until the end of June and Late August/early September until December.

The Academy is not expected to run on Bank holiday weekends.

Recruitment

To recruit new players the club GPO will be providing ongoing coaching in the local primary schools and in addition to this they're will be 3 leaflet drops to the schools annually. These will take place in January, March April and September.

The club website and social media will also advertise the Club Academy. There will be a registration day in January and September each year.

Mentors

The club's policy will be to recruit as many coaches from each parent group and to upskill them to provide coaching each week. In addition to this Club Adult players, Mol an Ogie and existing club coaches will be encouraged to participate in coaching.

All mentors will meet the GAA requirements before they will be able to coach.

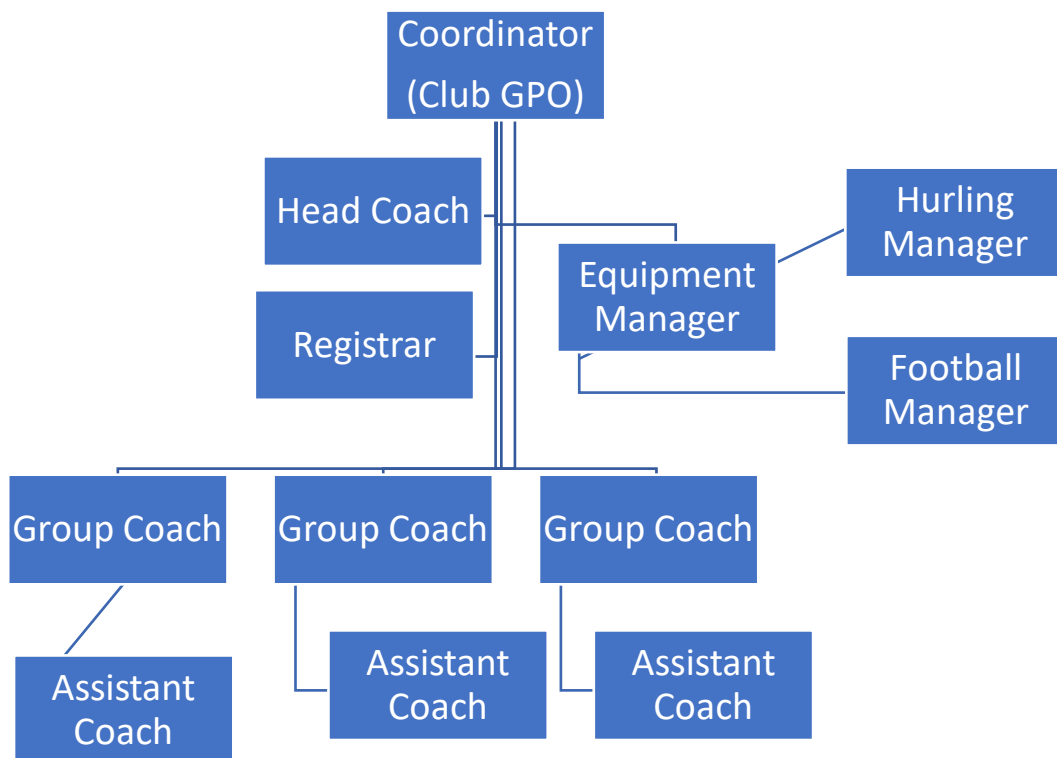
Facilities

The Academy will primarily take place at Naomh Olaf GAA club but also, we may use other facilities that are made available to the club for example indoor halls at local primary schools and all weather pitches within the locality.

How Each Team is run.

The full Academy will be overseen by an Academy steering group which includes lead mentors from both boys and girls academy sections.

Below is how each separate group will operate:



Communications

All General Communications that are received through the club official Academy email accounts will be the responsibility of the Club GPO.

Each group lead administrator will be responsible for their groups clubzap, Teamer and individual email accounts.

Duties of Volunteers at your Academy

JOB DESCRIPTION	DUTIES
Academy Coordinator	<ol style="list-style-type: none"> 1. Produces the coaching programme. 2. Coordinates the weekly running of the nursery 3. Arranges coach education workshops/courses. 4. Provides instruction to the head coach.
Head Coach	<ol style="list-style-type: none"> 1. Liaises with the coordinator. 2. Provides Instruction to the group coaches. 3. Makes sure that the group coaches are adhering to the coaching programmes. 4. Visits all groups each day.
Football Lead	<ol style="list-style-type: none"> 1. To assist the head coach in the running of all above duties and the planning of Football activities.
Hurling lead	<ol style="list-style-type: none"> 2. To assist the head coach in the running of all above duties and the planning of hurling activities.
Group Coaches	<ol style="list-style-type: none"> 1. Responsible for group of eight ten children. 2. Follow coaching programme. 3. Coach the skills to the children.
Assistant Coaches	<ol style="list-style-type: none"> 1. Assist the group coach. 2. Help set up drills. 3. Help if one-on-one coaching is required. 4. In a station format nursery, assistant coaches help in moving children from one station to another. 5. Bring children to the toilet.
Registrar	<ol style="list-style-type: none"> 1. Ensures that registration is taken every week. 2. Registers all new comers. 3. Maintains regular contact with juvenile Secretary in order to update databases. 4. First Aid. 5. Talks to parents.
Equipment Manager	<ol style="list-style-type: none"> 1. Ensures that all equipment is available for collection at the start of each session. 2. Ensures that all equipment is in working order. 3. Makes sure that balls are pumped up. 4. Makes sure that equipment is returned to storage at the end of each sessions. Reports any lost or damaged equipment to the coordinator.

Academy activities

The focus for academy activities within each section will follow the below guidelines:

4 / 5 years old will have a primary focus on fundamental movement skills through fun games and activities which will involve Agility, Balance, Coordination, Running, Jumping, Throwing.

6 years old will have a primary focus on fundamental movement skills through fun games and activities which will involve Agility, Balance, Coordination, Running, Jumping, Throwing with the addition of Catching, Passing, Kicking and Striking.

7 years old will have a primary focus on fundamental movement skills through fun games and activities which will involve Agility, Balance, Coordination, Running, Jumping, Throwing, Catching, Passing, Kicking and Striking.